





Year 2 – Strand of Learning: Performing Autumn

Crucial Knowledge- Term 1 (Classroom percussion)	Expanded Knowledge	Apply/Prove
 Keep in time with a steady pulse. A melody is the tune. Use their voices expressively and creatively by singing songs and speaking chants and rhymes. Sing with good diction. Sing in time to a steady beat. Play tuned and untuned instruments musically. Know the names of some instruments and which instrument family they belong to. Perform simple rhythms in 4/4 time (4 beats per bar). 	 Begin to be able to sing in tune songs with a limited range. Sing with control (warming up and breath control). Sing in 2-parts (rounds). Experiment with, create, select and combine sounds using the inter-related dimensions of music. Perform together in an ensemble. 	 Demonstrate using their voices expressively. Show they can sing with good diction. Show they can begin to sing songs with different ranges (high and low notes). Play tuned and untuned instruments musically. Demonstrate they can keep in time with a pulse. Perform simple rhythms in 4/4 time (4 beats per bar).

Spring

Crucial Knowledge- Term 2 (music composition)	Expanded Knowledge	Apply/Prove
 Change the tempo or dynamics while playing a digital (IPAD) instrument. Compose a simple tune using three or four notes. Create sound effects for a picture or story. Create a piece of music which reflects an emotion/ mood. Write down their compositions using symbols, pictures or patterns. Express their opinion about pieces of music. 	 Create simple rhythms in 4/4 time (4 beats per bar). An accompaniment is the background. 	 Create sound effects for a picture or story, thinking about how music can create a mood. Write down their compositions using symbols, pictures or patterns. Discus/ demonstrate their opinion about pieces of music.



Bursley Academy Curriculum document



Summer

Crucial Knowledge- Term 2 (Ocarina)	Expanded Knowledge	Apply/Prove
 Recap the names of some instruments and which instrument family they belong to. Play in time to a steady beat. Play tuned instruments musically. A melody is the tune. Play 5 notes on the ocarina – C,D E F G. Change the tempo or dynamics while playing an instrument. Express their opinion about pieces of music. 	 Read simple rhythmic notation – semibreve, minim, crotchet and quavers). An accompaniment is the background. Perform simple rhythms in 4/4 time (4 beats per bar). Show that they can read simple rhythmic notation. 	 Name a variety of instruments and which instrument family they belong to. Demonstrate that they can play 5 notes on the ocarina. Demonstrate changing the tempo whilst playing an instrument. Write down their compositions using symbols, pictures or patterns. Discuss/ demonstrate their opinion about pieces of music.